

Quick Actions Tool

Descripción

Files: [CGFQuickActionsTool.cs](#)

Path: "CGF/Editor/Tools/QuickActions"

Menu: "CGF/General/Quick Actions"

Description

Custom window with a bunch of configured Quick Action buttons to perform CGF actions

Reference

- **Columns** – Number of action buttons displayed in each row of the Quick Actions window.

Use

Open the tool from CGF/General/Quick Actions in the Unity editor.
Use the controls listed in Reference to configure the window workflow.