Common Features

Descripción

Path: "cgf/shaders/common-features"

Pages

- Ambient Occlusion
- Back Gradient
- Blur
- Bottom Gradient
- Camera Distance Fading
- Distance Fog
- Distortion
- Emission
- Flow
- Fresnel
- Front Gradient
- Height Fog
- Left Gradient
- Light Colors
- Light Textures
- LOD Fade Mode
- Metallic
- Normal
- Parallax
- Projector Omni
- Projector Ortho
- Reflection
- Right Gradient
- Stencil Options
- Top Gradient
- UV Scroll