

Distortion

Descripción

Files: Generated common feature

Path: "cgf/Shaders/Common Features"

Description

Manages distortion settings.

Reference

- **Distortion** – Manages distortion settings.
 - **Distortion** – Distortion effect.
 - **Distortion Map (RG)** – Distortion Map (RG).
 - **Distortion Level** – Distortion Level.
 - **Distortion Scale** – Distortion Scale.
 - **Distortion Mask (RGB)** – Distortion Mask (RGB).

Use

Use this page as the shared reference for every shader or system page that links to this common feature.

Configure the nested options listed in Reference from the page where the feature appears.