Height Fog

Descripción

Files: Generated common feature

Path: "cgf/Shaders/Common Features"

Description

Manages height fog settings.

Reference

- **Height Fog** – Manages height fog settings.
  - **Height Fog** – Fog by vertex height.
  - **Height Fog Color (RGB)** – Color of the fog.
  - **Height Fog Start Position** – Start point of the fog.
  - **Fog Height** – Height of the fog.
  - **Height Fog Density** – Level of fog in relation the source color.
  - **Use Alpha** – If enabled fog doesn't affect the transparent parts of the source color.
  - **Local Height Fog** – If enabled the fog is created based on the center of the mesh.

Use

Use this page as the shared reference for every shader or system page that links to this common feature.
Configure the nested options listed in Reference from the page where the feature appears.