FXAA 2

Descripción

Files: FXAA2.shader

Path: "CGF/Shaders/ImageEffect"

Shader menu: "CG Framework/Image Effect/Anti Aliasing/FXAA2"

Description

Unity shader CG Framework/Image Effect/Anti Aliasing/FXAA2.

Reference

- **Base (RGB)** – Base (RGB).

Use

Assign the shader from `CG Framework/Image Effect/Anti Aliasing/FXAA2` to a material. Configure the grouped material properties listed in Reference from the Unity material inspector.