Image Effect

Descripción

Files: LegacyImageEffect.shader

Path: "CGF/Shaders/ImageEffect"

Shader menu: "CG Framework/Image Effect/Image Effect"

Description

Unity shader CG Framework/Image Effect/Image Effect.

Reference

- **Screen** – Screen.
- **Effect Mask (RGBA)** – Effect Mask (RGBA).
- **Effect Level** – Effect Level.
- **Fit Mask To Screen** – Fit Mask To Screen.
- **UV Scroll** – Manages UV scrolling settings. See Common Features / UV Scroll.
- **Flip UV Horizontal** – Flip UV Horizontal.
- **Flip UV Vertical** – Flip UV Vertical.
- **Scroll By Texel** – Scroll By Texel.

Use

Assign the shader from `CG Framework/Image Effect/Image Effect` to a material.
Configure the grouped material properties listed in Reference from the Unity material inspector.