Lit Standard Deferred

Descripción

Files: LitStandardDeferred.shader

Path: "CGF/Shaders/Lit"

Shader menu: "CG Framework/Lit/Lit Standard Deferred"

Description

Unity shader CG Framework/Lit/Lit Standard Deferred.

Reference

No public or serialized members detected.

Use

Assign the shader from `CG Framework/Lit/Lit Standard Deferred` to a material.
Configure the grouped material properties listed in Reference from the Unity material inspector.