Dithering

Descripción

Files: Dithering.shader

Path: "CGF/Shaders/PostProcessing"

Shader menu: "CG Framework/Post Processing/Dithering"

Description

Unity shader CG Framework/Post Processing/Dithering.

Reference

No public or serialized members detected.

Use

Assign the shader from `CG Framework/Post Processing/Dithering` to a material.
Configure the grouped material properties listed in Reference from the Unity material inspector.