Retro 3D Effects

Descripción

Files: Retro3DEffects.shader

Path: "CGF/Shaders/PostProcessing"

Shader menu: "CG Framework/Post Processing/Retro 3D Effects"

Description

Unity shader CG Framework/Post Processing/Retro 3D Effects.

Reference

No public or serialized members detected.

Use

Assign the shader from `CG Framework/Post Processing/Retro 3D Effects` to a material. Configure the grouped material properties listed in Reference from the Unity material inspector.