Audio Effects List

Descripción

Files: Generated common feature

Path: "cgf/Systems/Common Features"

Description

Manages audio effects list settings.

Reference

- **Audio Effects List** – Manages audio effects list settings.
  - **Parent** – Parent where the parent will be instantiated.
  - **Percentage** – Numeric setting used for percentage.
  - **Playlist** – Text used to identify or display playlist.
  - **Skip** – Option to skip the Audio.
  - **Theme** – Text used to identify or display theme.
  - **Track** – Text used to identify or display track.

Use

Use this page as the shared reference for every shader or system page that links to this common feature.
Configure the nested options listed in Reference from the page where the feature appears.