Theme Definition Scriptable

Descripción

Files: CGFThemeDefinitionScriptable.cs

Path: "CGF/Systems/Themes"

Description

Scriptable object that defines a theme for the CGF. It contains various color properties and a method to retrieve colors by key.

Reference

- **Colors List** – List of additional colors.
  - **Key** – Key to identify the color (e.g., "Primary", "Secondary", etc.).
  - **Value** – Theme color assigned to the matching key.
- **Sprites List** – List of additionals sprites.
- **Theme** – Manages theme selection. See Common Features / Theme.

Use

Create or assign the ScriptableObject asset in the system that consumes this shared configuration. Configure the asset fields listed in Reference before using it at runtime.