TTS Native Callback Dispatcher Class

Descripción

Files: CGFTTSNativeCallbackDispatcherClass.cs

Path: "CGF/Systems/TTS/Providers"

Description

Unity object used to route native callbacks to the correct provider on the main thread.

Reference

No public or serialized members detected.

Use

Add this component to the GameObject that should own the behavior.
Configure the inspector fields listed in Reference and assign the required scene or asset references before entering Play Mode.