Canvas Layout Element Behavior

Descripción

Files: CGFCanvasLayoutElementBehavior.cs

Path: "CGF/Systems/UI"

Description

Canvas layout element behavior for UI objects that need to participate as ILayoutElement without rendering graphics.

Reference

No public or serialized members detected.

Use

Add this component to the GameObject that should own the behavior.
Configure the inspector fields listed in Reference and assign the required scene or asset references before entering Play Mode.